

# PASSWORD MANAGEMENT

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# Topics

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- Basic Password Issues
- Password Encryption
- Password Reset
- Persistent Authentication (Remember Me)

# Basic Password Issues

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- How complex should passwords be?
- How should passwords be stored on server?
- When should a user be required to re-authenticate?

# Basic Password Recommendations

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- From OWASP Authentication Cheat Sheet:
  - ▣ Minimum password length should be enforced
  - ▣ Permit long passwords
  - ▣ Require re-authentication for sensitive features
  - ▣ Display non-specific authentication failure messages
  - ▣ Design login forms friendly to password managers
- Further reading:
  - ▣ [https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Authentication Cheat Sheet.md](https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Authentication%20Cheat%20Sheet.md)

# Third-Party Authentication Systems

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- Handle password management for you
- Examples:
  - ▣ OAuth
  - ▣ OpenId
  - ▣ SAML

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# Password Encryption

# Password Encryption

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- Many developers understand that passwords should be stored in the database in encrypted form
  - Why?
- How should a password be encrypted?
  - Standard encryption algorithm?
  - Custom encryption algorithm?

# Store Hashed Passwords

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- You should assume that your password database may be compromised at some point
- Want to make it hard for the attacker to leverage the encrypted password data
- Key Idea: Rather than storing encrypted passwords, store hashed passwords



# Hashing 101

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- Hash function
  - ▣ Maps input string to fixed-size output
  - ▣ Called "one-way" or "trap door" functions because the original value cannot be easily recovered from the hash value

Example:

```
function hash(str) {  
  let result = 0  
  for (let i = 0; i < str.length; ++i) {  
    result = (result + str.charCodeAt(i)) % 256  
  }  
  return result  
}
```

# Hash Collision

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- Since arbitrarily large inputs hash to fixed-length values, it is possible that two distinct inputs can hash to the same output value
  - ▣ This is called a **Hash Collision**
- Some hash functions (ex. MD5) have weak security guarantees and small output sizes
  - ▣ Relatively easy to calculate two values with the same MD5 hash
  - ▣ How could attackers leverage this?

# Cryptographic Hash Functions

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- A cryptographic hash function is designed so that a small change to the input string results in a significant change in the output

```
hash("sha256", "");
```

```
// e3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855
```

```
hash("sha256", "The quick brown fox jumps over the lazy dog");
```

```
// d7a8fbb307d7809469ca9abcb0082e4f8d5651e46d3cdb762d02d0bf37c9e592
```

```
hash("sha256", "The quick brown fox jumps over the lazy cog");
```

```
// e4c4d8f3bf76b692de791a173e05321150f7a345b46484fe427f6acc7ecc81be
```

# Node.js Cryptographic Hash

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- The built-in crypto module provides cryptographic hash functions

```
var crypto = require('crypto')
```

```
function hash(algorithm, value) {  
  return crypto.createHash(algorithm).update(value).digest('hex')  
}
```

# Hashing Passwords: Example #1

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## □ User registers password

```
var crypto = require('crypto')
pwd = req.body.password
var hashedPwd = hash('sha256', pwd)
// store hashedPwd in user table in database
```

## □ Login verification:

```
pwd = req.body.password
var hashedPwd = hash('sha256', pwd)
// compare hashedPwd with value stored in database
```

# Example #1 Analysis

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- Strengths:
  - ▣ Simple to implement
  - ▣ Original password cannot be easily recovered from hash
- Attacks:
  - ▣ Dictionary attack
  - ▣ Brute-force attack

# Example #2: Adding Salt

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- A salt is random data added to the password before it is hashed
- Salt is stored in the user table in unencrypted form

Username	Salt	Hashed value = hash('sha256', Salt + unencrypted_password)
fred	F2C2A523	72AE25495A7981C40622D49F9A52E4F1565C90F048F59
george	A1B2C324	91BC35495A7981C40622D49F9A52E4F1565C90F048F61

- The randomness and length of the salt are important
  - ▣ Use a cryptographic random number generator

# Example #3: Cost Factor

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- We want computing password hashes to take some time
  - Why?
- Password hash algorithms allow developer to specify a cost parameter that controls how much time the hash computation requires
  - Examples: Argon2, bcrypt
- OWASP suggests selecting a cost parameter that results in a 1 second computation time



# Cryptographic Hash vs. Password Hash

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## Cryptographic Hash

- ❑ Fast
- ❑ Only one input (password)

## Password Hash

- ❑ Intentionally slow
- ❑ At least three inputs:
  - ▣ Password
  - ▣ Per-user salt
  - ▣ Cost factor

# PHP

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- See [https://secure.php.net/password\\_hash](https://secure.php.net/password_hash)
- A single convenience function
  - ▣ Computes secure random hash
  - ▣ Combines with password and hashes result
  - ▣ Returns a value that incorporates algorithm, cost factor, and salt

# Key Ideas

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- Do not:
  - ▣ Store the password in a database/file in plaintext
  - ▣ Encrypt the password using a home-grown encryption system
  - ▣ Store the password using any encryption system that allows the original password to be recovered
- Do:
  - ▣ Store the password using an official encryption algorithm that does not allow the original password to be recovered
  - ▣ Make it difficult for hackers that acquire the encrypted passwords to be able to guess the originals using brute-force or dictionary attacks

# Additional Reading

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- ❑ OWASP Password Storage Cheat Sheet  
[https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Password Storage Cheat Sheet.md](https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Password%20Storage%20Cheat%20Sheet.md)
- ❑ You Wouldn't Base64 a Password  
<https://paragonie.com/blog/2015/08/you-wouldnt-base64-a-password-cryptography-decoded>
- ❑ Libsodium: Cross-platform, cross-language library for password hashing and cryptography  
<https://github.com/jedisct1/libsodium>
- ❑ Safely Storing Passwords in several programming languages  
<https://paragonie.com/blog/2016/02/how-safely-store-password-in-2016>

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# Password Reset

# Password Reset

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- Most systems need a “Forgot Password” system
- How should it work?
  - ▣ Email a new random password to user, or require user to create his own new password?
  - ▣ Use security questions?
  - ▣ How should the flow work?

# Password Reset Best Practice

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- OWASP Forgot Password Cheat Sheet guidelines:
  1. Collect security questions when user registers initially.
  2. When user begins Forgot Password procedure, request answers to security questions.
  3. Do not generate a new password and send to user. Instead:
  4. Lock user's account and send a randomly generated code to side channel (email or SMS). Code should have a short expiration time frame.
  5. Allow user to change password within current session after entering randomly generated code.

# Password Reset

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## □ Further Reading

- ▣ [https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Forgot\\_Password\\_Cheat\\_Sheet.md](https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Forgot_Password_Cheat_Sheet.md)



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# Persistent Authentication (Remember Me)

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- Problem:
  - ▣ After client authenticates, need to associate client with the authenticated account for a session that survives browser shutdowns

# Non Solution: Session State

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- Advantages:
  - ▣ Reasonably secure
- Disadvantages:
  - ▣ Session mechanisms are not very scalable
  - ▣ User must reauthenticate when session expires

# Roll-Your-Own Solution

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- Store an authentication token in a persistent cookie that associates browser with an authenticated user
- Security considerations:
  - ▣ Must prevent attacker from generating a token to impersonate an arbitrary user
    - Encrypt the authentication token
  - ▣ Attacker that obtains cookie can impersonate user until cookie expires
    - When user attempts to perform a sensitive operation, require reauthentication

# Industry Solution: JSON Web Tokens

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- A JSON web token is an authentication token in a standardized JSON format
- Token contains unencrypted data, cryptographically signed to ensure no tampering
- Can be used to associate a client with an authenticated user
- Supports a stateless authentication mechanism that allows a login session to persist securely across browser restarts
- JWT libraries available for the major web frameworks

# JSON Web Tokens: How it works

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- ❑ On authentication, server generates a signed token ("access token") that is associated with the authenticated user account
- ❑ Browser stores access token in persistent cookie or local storage
- ❑ Browser sends access token with each request
- ❑ Server uses access token to associate request with user account
- ❑ See [examples/jwt](#)

# JWT Cookie Format

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- Header + Payload + Data
- See [jwt.io](https://jwt.io) for details

# JSON Web Tokens: Security Issues

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- Problem: If attacker steals token, can impersonate user until token expires
  - ▣ Token should have short lifetime
- Problem: We don't want user to have to reauthenticate when token expires



# JSON Web Tokens

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- On authentication, server generates two encrypted tokens:
  - ▣ Short-lived access token
  - ▣ Long-lived refresh token
- Browser stores tokens in cookies or local storage
- Sends access token with each request
  - ▣ Server uses authentication token to associate request with user account
- When access token expires, server rejects request
  - ▣ Client code sends refresh request with refresh token
  - ▣ Server validates refresh token and generates new authentication token
- Example: <https://www.geeksforgeeks.org/jwt-authentication-with-refresh-tokens/>

# Refresh Token Issues

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- What if attacker steals refresh token?
  - ▣ Can impersonate user for a longer period
  - ▣ Access token is sent with every request; greater opportunity to steal
  - ▣ Refresh token is sent rarely; lower opportunity to steal
- Application should provide a way to invalidate tokens on user logout
  - ▣ Maintain a block list

# Further Reading

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- <https://jwt.io/introduction>
- <https://docs.joshuatz.com/cheatsheets/security/jwt/>
- <https://www.digitalocean.com/community/tutorials/nodejs-jwt-expressjs>